

# Learning at Coorparoo in Year 2 looks like...

# **Term 4 2025**



## **ENGLISH**

## **Exploring Informative Texts**

Students read, view and listen to a range of information texts to understand the language and structural features of an informative text. Students create informative texts to develop research skills including identifying key words and phrases: summarising information whilst utilising online research and non-fiction texts.

#### Assessment:

#### Written:

Students write an information report and present the information as a poster or in a power point presentation.

## Reading:

Students read a short text and provide responses to questions.

# HUMANITIES AND SOCIAL SCIENCES (HASS) Semester 2

# Impacts of Technology over Time Inquiry Question:

How have changes in technology shaped our daily life?

### Students:

- investigate continuity and change in technology used in the home, e.g. in toys or household products
- compare and contrast features of objects from the past and present
- sequence key developments in the use of a particular object in daily life over time
- describe ways technology has impacted on peoples' lives making them different from those of previous generations
- use information gathered for an investigation to develop a narrative about the past

### Assessment:

Students conduct an investigation to answer the following inquiry question: How and why have changes in road transport affected the lives of people over time?

## HEALTH

# Health Messages for Food Students:

- investigate how foods are marketed and promoted to children through advertisements and labelling and packaging
- interpret health messages and how they influence people's decisions and behaviours

Assessment: Written task

## THE ARTS

## Music

#### Students:

- Sing and play instruments to improvise and practise a repertoire of chants, songs and rhymes
- Create compositions and perform music to communicate ideas to an audience
- Respond to music and consider where and why people make music including music of our First Nations Peoples

**Assessment:** Checklist and Observations

### SCIENCE

## Watch it Grow

Students examine how living things, including plants and animals, change as they grow. They ask questions about, investigate and compare the changes that occur to different living things during their life stages. Students consider how Aboriginal peoples and Torres Strait Islander peoples living a traditional lifestyle use the knowledge of life stages of animals and plants in their everyday lives. They will conduct investigations including exploring the growth and life stages of a plant or mealworm.

Assessment: Written test

# TECHNOLOGY Digital

## Information Report linked to English

Students create a digital presentation of an animal. They use devices and software to create an animal that includes considerations of design elements such as pictures, text, positioning.

# Assessment:

Digital Presentation

# PHYSICAL EDUCATION

# **Kicking and Dribbling**

Students demonstrate fundamental movement skills of dribbling with hands and feet and an instep pass.

#### Students:

- Experiment with controlling the ball with the feet
- Perform dribbling the ball with the hands
- Perform an instep kick

#### Assessment:

Checklist and Observations

## **MATHEMATICS**

## **Number and Place Value**

- Count to and back from 1000, number sequences 3's, 5's, 2's, 10's, 100's.
- Rename, order, represent and bridge 3-digit numbers
- Problem solving and reasoning
- Consolidation of addition and subtraction number facts
- Describe addition and subtraction facts and relationships
- Add and subtract with 2-digit numbers; and regrouping strategies
- Represent and connect multiplication and division concepts

## Fractions and Decimals

 Consolidation of halves, quarters and eighths of shapes and collections

## **Using units of Measurement**

- Consolidation of area, length, mass, volume and capacity of objects
- Tell time to the quarter hour; and describe durations of time
- Problem solving within measurement concepts

## Location and transformation

- Identify and describe the effect of turns, flips and slides with and without digital technologies
- Predict and reproduce a pattern/image based around half and quarter turns of a shape
- Interpret simple maps

### Chance

 Describe and explain events as likely, unlikely, certain, impossible

## Data representation and interpretation

 Conduct a simple investigation to gather and create data displays, answer questions, identify categories and sort data

## Shape

- Draw and describe 2D shapes with and without digital technologies
- Describe and compare features of 3D shapes

Assessment: CSS Assessment Tasks