



Learning at Coorparoo in Year 3 looks like ...

Term 3 2025



ENGLISH

Examining imaginative texts

Students listen to, read, view and interpret imaginative texts. They comprehend the texts and explore the text structure, author's language choices and visual features used to shape mood, character, setting and events.

Assessment:

Task 1 Written Narrative

Students write a narrative about overcoming a fear, the central theme of the text Kumiko and the Dragon. The narrative will focus on using language to create imagery and shape the mood, character, setting and events.

Task 2 Reading Comprehension

Students comprehend and evaluate a story, drawing on knowledge of context, text structure and language features. Students use evidence from the text to justify their answers.

PHYSICAL EDUCATION

Hockey

Students perform the fundamental skills associated with hockey including but not limited to dribbling, trapping and passing techniques to apply them in a game context.

Students:

- Develop and perform the skills and techniques necessary to successfully play modified hockey games

Assessment: Checklist and Observations

SCIENCE

What's the Matter?

Students understand how a change of state between solid and liquid can be caused by adding or removing heat. They explore the properties of liquids and solids and understand how to identify an object as a solid or a liquid. They evaluate how adding or removing heat affects materials used in everyday life. Students conduct investigations, including posing questions and making predictions, assessing safety, recording and analysing results, considering fairness and communicating ideas and findings. Students identify that science is involved in describing patterns and relationships in the way solids and liquids behave. They recognise that Aboriginal peoples and Torres Strait Islander peoples traditionally used knowledge of solids and liquids in their everyday lives.

Assessment: Science investigation task

TECHNOLOGY

Semester 2

Robotics

As part of the digital technologies' curriculum students experiment, investigate and create solutions to problems using a robot called Sphero. The Sphero is a programmable robot with sensors like motor encoders, LED lights, accelerometer and a gyroscope.

Assessment: Students create a visual code to show a sequence of operations to solve a series of increasingly sophisticated problems.

HEALTH

Semester 2

Personal and Social Awareness and Protective Behaviours

Students understand:

- Gender stereotype concepts
- How aspects of culture, history and social expectations influence choices and behaviours of genders
- How to respond positively and be resilient in difficult situations and demonstrate these skills

Assessment: Written response

THE ARTS

Music

Students:

Practise singing, transpose and play instruments in unison and with accompaniment patterns on known pieces. Use notation to represent sound and record ideas, such as inventing a graphic score to represent sounds of the environment, to help improvise music to complete "question and answer" phrases, while using elements of music including rhythm, pitch, dynamics and form in a range of pieces. They identify and explain features in music using terminology and a range of notation.

Assessment: Checklist and observations

HUMANITIES AND SOCIAL SCIENCES

Semester 2

Exploring similarities and differences in places near and far

Inquiry questions:

- What would it be like to live in a neighbouring country?
- How and why are places similar and different?

Assessment: Collection of work

MATHEMATICS

Number and place value

- Count to and beyond 10000
- Represent, combine and partition 4-digit numbers
- Multiplication facts
- Extend subtraction and addition facts
- Identify and describe the relationship between addition and subtraction
- Work with a range of mental and written strategies to add and subtract
- Division number facts
- Make models, represent and solve problems involving all four operations

Fractions and decimals

- Represent, order and compare unit fractions of shapes and collections
- Solve simple problems involving fractions

Money and financial mathematics

- Rename money amounts
- Calculate and count out change from simple transactions to 5c
- Problem solving with money

Patterns and algebra

- Use number properties to continue number patterns
- Identify pattern rules to find missing elements in patterns

Units of measurement

- Litres and millilitres, kilograms and grams
- Use familiar metric units to order and compare objects
- Represent time to the minute on digital and analogue clocks
- Relationships between units of time
- Time problems

Location and transformation

- Identify examples of symmetry in the environment
- Classify shapes as symmetrical and non-symmetrical

Assessment: Written Assessment Tasks and Chance and Data Investigation